

**COURSE STRUCTURE
AND
DETAILED SYLLABUS
for**

M.Tech course

in

DIGITAL SYSTEMS & COMPUTER ELECTRONICS

(ECE)

(Applicable for the batches admitted from 2014-2015)



Department of Electronics and Communication Engineering

SREENIDHI INSTITUTE OF SCIENCE & TECHNOLOGY

(An Autonomous Institution approved by UGC and affiliated to JNTUH)

(Accredited by NAAC with 'A' Grade, Accredited by NBA of AICTE, Recipient of WBA under TEQIP I & II)

Yamnapet, Ghatkesar, R.R.District-501 301.

M.Tech. (Digital Systems & Computer Electronics)
Course Structure and Syllabus
Academic Regulations: 2014-15

I YEAR - I Semester

Sl. No.	Code	Subject	L	T	P	Credits	Internal marks	External marks
1.	4U101	Digital System Design	4	-	-	3	40	60
2.	4U102	Advanced Data Communications	4	-	-	3	40	60
3.	4U103	Advanced Microprocessors and Microcontrollers	4	-	-	3	40	60
4.	4T101	VLSI Technology and Design	4	-	-	3	40	60
5.	4U104 4U105 4S110	Elective-I	4	-	-	3	40	60
6.	4T102 4S124 4X118	Elective-II	4	-	-	3	40	60
7.	4U171	Simulation Lab (VHDL)	-	-	4	2	40	60
8.	4U172	Technical Paper Writing and Seminar	-	-	3	2	50	-
		Total	24	-	7	22	330	420

I YEAR - II Semester

Sl. No.	Code	Subject	L	T	P	Credits	Internal marks	External Marks
1.	4S223	Advanced Computer Architecture	4	-	-	3	40	60
2.	4T106	Low Power VLSI Design	4	-	-	3	40	60
3.	4U201	Design of Fault Tolerant Systems	4	-	-	3	40	60
4.	4T202	Embedded Real Time Operating Systems	4	-	-	3	40	60
5.	4ZC47 4S120 4S221 4S222	Open Elective	4	-	-	3	40	60
6.	4T201 4U202 4U203 4U204	Elective-III	4	-	-	3	40	60
7.	4U271	Embedded Systems Lab	-	-	4	3	40	60
8.	4U272	Technical Seminar (Independent Review Paper)	-	-	3	2	50	-
		Total	24	-	7	22	330	420

M.Tech. (Digital Systems & Computer Electronics)
Course Structure and Syllabus
Academic Regulations : 2014-15

II YEAR – I Semester

Sl. No.	Code	Subject	L	T	P	Credits	Internal Marks	External Marks
1.	4U371	Comprehensive Viva-Voce	-	-	-	2	-	50
2.	4U372	Project Seminar	-	-	-	2	50	-
3.	4U373	Project Work (Part I) Project Status Report	-	-	-	18	Grading*	-
Total			-	-	-	22	50	50

*Grading – Excellent/ Good/ Satisfactory/ Unsatisfactory

II YEAR – II Semester

Sl. No.	Code	Subject	L	T	P	Credits	Internal Marks	External Marks
1.	4U471	Project Seminar	-	-	-	2	50	-
2.	4U472	Project Work and Dissertatio	-	-	-	20	-	Grading*
Total			-	-	-	22	50	-

*Grading – Excellent/ Good/ Satisfactory/ Unsatisfactory

ELECTIVE I

- 1) 4U104 - Advanced Digital Signal Processing
- 2) 4U105 - Image & Video Processing
- 3) 4S110 - Advanced Computer Networks

ELECTIVE II

- 1) 4T102 - CPLD & FPGA Architectures and Applications
- 2) 4S124 - Internetworking
- 3) 4X118 - Digital Control Systems

OPEN ELECTIVE

- 1) 4ZC47 - Entrepreneurship and Innovation
- 2) 4S120 - Network Security & Cryptography
- 3) 4S221 - Advanced Operating Systems
- 4) 4S222 - Research Methodology

ELECTIVE III

- 1) 4T201 - System on Chip Architecture
- 2) 4U202 - CMOS Analog & Mixed Signal Design
- 3) 4U203 - Digital Signal Processors and Architectures
- 4) 4U204 - Radar Signal Processing

**I Year -I Sem M.Tech. (DSCE)
DIGITAL SYSTEM DESIGN**

Code : 4U101

											L	T	P	C
											4	-	-	3
a	b	c	d	e	f	g	h	i	j	k				
x	X		X							X				

After studying this course, the students will be able to

1. Understand designing with Programmable Devices such as PLA, PAL, ROM and FPGAs.
2. Understand the representation and implementation of sequential circuit with State Machine Charts, explained with examples.
3. Understand the significance of Design For Testability due to faults with introduction to fault modelling and different techniques to detect single stuck at fault.
4. Understand different test pattern generation techniques to detect faults.
5. Understand Techniques on fault diagnosis, minimization and transformation of sequential circuits
6. Understand Minimizing design implementation space of a PLA by using folding technique and fault modeling in a PLA

Unit-I: Designing with Programmable Logic Devices

Designing with Read only memories – Programmable Logic Arrays – Programmable Array logic – Sequential Programmable Logic Devices – Design with FPGA's– Using a One-hot state assignment, State transition table- State assignment for FPGA's - Problem of Initial state assignment for One –Hot encoding - State Machine charts – Derivation of SM Charts – Realization of SM charts – Design Examples – Serial adder with Accumulator - Binary Multiplier – Dice Game controller – Binary Divider – Control logic for Sequence detector – Realization with Multiplexer – PLA – PAL.

Unit-II: Fault Modeling

Logic Fault model – Fault detection & Redundancy- Fault equivalence and fault location –Fault dominance – Single stuck at fault model – Multiple stuck at fault models –Bridging fault model
Fault diagnosis of combinational circuits by conventional methods – Path sensitization techniques, Boolean Difference method – Kohavi algorithm, Test Algorithms- D-Algorithm.

Unit-III: Test Pattern Generation

Random testing, Transition count testing, Exhaustive Testing and Pseudo Random Testing. Signature analysis and test bridging faults.

Unit-IV: Fault Diagnosis in Sequential Circuits

Circuit Test Approach, Transition Check Approach - State identification and fault detection experiment, Machine identification, Design of fault detection experiment.

Unit-V: PLA Minimization and Testing

PLA Minimization – PLA folding, Fault model in PLA, Test generation and Testable PLA Design.

Unit-VI: Minimization and Transformation of Sequential Machines

The Finite state Model – Capabilities and limitations of FSM – State equivalence and machine minimization – Simplification of incompletely specified machines.
Fundamental mode model – Flow table – State reduction – Minimal closed covers – Races, Cycles and Hazards.

TEXT BOOKS:

1. Fundamentals of Logic Design – Charles H. Roth, 5th ed., Cengage Learning.
2. Digital Systems Testing and Testable Design – Miron Abramovici, Melvin A. Breuer and Arthur D. Friedman- John Wiley & Sons Inc.
3. Switching and Finite Automata Theory – Z. Kohavi , 2nd ed., 2001, TMH
4. Logic Design Theory – N. N. Biswas, PHI

REFERENCES :

1. Digital Design – Morris Mano, M.D.Ciletti, 4th Edition, PHI.
2. Digital Circuits and Logic Design –Samuel C. Lee, PHI

**I Year -I Sem M.Tech.(DSCE)
ADVANCED DATA COMMUNICATIONS**

Code: 4U102

										L	T	P	C
										4	-	-	3
a	b	c	d	e	f	g	h	i	j	k			
X	X	X	X					X					

After studying this course, the students will be able to

1. Describe and determine the performance of different digital modulation techniques for digital data transmission over the channel.
2. Describe data communication system model and different networks for transmission of digital data with different transmission modes and rates.
3. Describes the different error detection and correction schemes for transmission of digital information over the channel.
4. Describes the functions of Data Link control and design formats of various Data Link Protocols.
5. Describes different switching and multiplexing techniques for transmission of digital data.
6. Describe and determine the performance of Random access, controlled access and channelization protocols.

Unit-I:

Digital Modulation: Introduction, Information Capacity Bits, Bit Rate, Baud, and M-ARY Coding, ASK, FSK, PSK, QAM, BPSK, QPSK, 8PSK, 16PSK, 8QAM, 16QAM, DPSK – Methods, Band Width Efficiency, Carrier Recovery, Clock Recovery.

Unit -II:

Basic Concepts of Data Communications, Interfaces and Modems: Data Communication- Components, Networks, Distributed Processing, Network Criteria- Applications, Protocols and Standards, Standards Organizations- Regulatory Agencies, Line Configuration- Point-to-point- Multipoint, Topology- Mesh- Star- Tree- Bus- Ring- Hybrid Topologies, Transmission Modes- Simplex- Half duplex- Full Duplex, Categories of Networks- LAN, MAN, WAN and Internetworking, Digital Data Transmission- Parallel and Serial, DTE- DCE Interface- Data Terminal Equipment, Data Circuit- Terminating Equipment, Standards EIA 232 Interface, Other Interface Standards, Modems- Transmission Rates.

Unit-III:

Error Detection and Correction: Types of Errors- Single- Bit Error, CRC (Cyclic Redundancy Check)- Performance, Checksum, Error Correction- Single-Bit Error Correction, Hamming Code.

Unit-IV:

Data link Control: Stop and Wait, Sliding Window Protocols.

Data Link Protocols: Asynchronous Protocols, Synchronous Protocols, Character Oriented Protocol- Binary Synchronous Communication (BSC) - BSC Frames- Data Transparency, Bit Oriented Protocols – HDLC, Link Access Protocols.

Unit-V:

Switching: Circuit Switching- Space Division Switches- Time Division Switches- TDM Bus- Space and Time Division Switching Combinations- Public Switched Telephone Network, Packet Switching- Datagram Approach- Virtual Circuit Approach- Circuit Switched Connection Versus Virtual Circuit Connection, Message Switching.

Multiplexing: Time Division Multiplexing (TDM), Synchronous Time Division Multiplexing, Digital Hierarchy, Statistical Time Division Multiplexing.

Unit-VI:

Multiple Access: Random Access, Aloha- Carrier Sense Multiple Access (CSMA)- Carrier Sense Multiple Access with Collision Detection (CSMA)- Carrier Sense Multiple Access with Collision Avoidance (CSMA/CA), Controlled Access- Reservation- Polling- Token Passing, Channelization- Frequency- Division Multiple Access (FDMA), Time - Division Multiple Access (TDMA), - Code - Division Multiple Access (CDMA).

TEXT BOOKS:

1. Data Communication and Computer Networking - B. A.Forouzan, 3rd ed., 2008, TMH.
2. Advanced Electronic Communication Systems - W. Tomasi, 5 ed., 2008, PEI.

REFERENCES:

1. Data Communications and Computer Networks - Prakash C. Gupta, 2006, PHI.
2. Data and Computer Communications - William Stallings, 8th ed., 2007, PHI.
3. Data Communication and Tele Processing Systems - T. Housely, 2nd Edition, 2008, BSP.
4. Data Communications and Computer Networks- Brijendra Singh, 2nd ed., 2005, PHI.
5. Telecommunication System Engineering – Roger L. Freeman, 4th ed., Wiley-Interscience, John Wiley & Sons, 2004.

I Year – I Sem. M.Tech.(DSCE)
ADVANCED MICROPROCESSORS AND MICROCONTROLLERS

Code: 4U103

L T P C
4 - - 3

a	b	c	d	e	f	g	h	i	j	k
X	X	X		X	X			X		X

After studying this course, the students will be able to

1. Understand the architecture, interfacing , instruction set and programming of 8086 microprocessor.
2. Understanding of high end Processors of X86 family, Multi-tasking and Multi-user Operating System.
3. Understanding the interfacing, interrupts, DMA, and working of cache memory, co-processors.
4. Understanding basic architecture and development tools of ARM Processor.
5. Understanding of assembly language programmed and High Level Language support provided by ARM Processor.
6. Understanding the applications of microprocessor, microcontrollers, and ARM Processor and features of some standard serial interfaces.

UNIT-I

8086 microprocessor family overview, 8086 Internal Architecture, memory interfacing constructing the machine codes for 8086, Introduction to programming the 8086, writing programmes with Assembler, Assembly Language program development tools.

UNIT-II

The 80286, 80386, 80486 and Pentium processors – The Intel 80286 microprocessor, The Intel 80386 32-Bit microprocessor architecture, The Intel 80486 microprocessor and pentium processor architecture concept of multiuser / multitasking operating system.

UNIT-III

Interfacing to 8086 microprocessor, 8086 Interrupts and Interrupt applications, Digital Interfacing, Analog interfacing and Industrial Control, DMA, Cache Memory and co-processors.

UNIT-IV

Introduction to ARM processor -Programming model – ARM Development Tools – ARM instruction set execution and implementation – ARM coprocessor interface. ARM Processor as System-on-Chip: Acorn RISC machine – Architecture inheritance –3 and 5 stage pipeline ARM organization.

UNIT-V

ARM assembly language programming: ARM instruction types – data transfer, data processing and control flow instructions – ARM instruction set – Coprocessor instructions.
 Architectural support for high level language: Data types – abstraction in software design – Expressions – Loops – Functions and Procedures – Conditional statements – use of memory.

UNIT-VI

Simple applications of microprocessors and microcontrollers using ARM 9 processors, Robot control, stepper motor control, interfacing of analog and digital sensors, process control, measuring of parameters like – pressure, temperature, level, position, etc., using microcontrollers. Standard interfaces like Centronics, IEEE-488, USB and RS-232.

TEXT BOOKS:

1. Microprocessors and Interfacing by DOUGLAS V HALL, Revised Second Edition.
2. Computers and Components, Wayne Wolf, Elseveir.

REFERENCES:

1. ARM Technical references
 2. Embedded System Design, Frank Vahid, Tony Givargis, John Wiley.
 3. Microcontrollers, Raj Kamal, Pearson Education.
 4. An Embedded Software Primer, David E. Simon, Pearson Education.
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**I Year – I Sem. M.Tech. (DSCE)
VLSI TECHNOLOGY & DESIGN**

Code: 4T101

L T P C
4 - - 3

a	b	c	d	e	f	g	h	i	j	k
X	X	X		X						

After studying this course, the students will be able to

1. Understand the fabrication processes and electrical properties of various MOSFET's, their advantages and disadvantages.
2. Able to draw the Layout diagrams and Stick diagrams for CMOS gates and Circuits etc. Also understand about the design rules required during drawing of Layout diagrams and Stick diagrams.
3. Understand about various alternative gate circuits and able to analyze delay and power dissipation in them.
4. Understand and analyse various delays and power consumption in the combinational circuits. Student also able to test various combinational gates and circuits for faults.
5. Understand the need of clocking disciplines required for proper operation of sequential systems and also able to analyse various delays and power consumption in the sequential circuits.
6. Understand the floor planning methods, power, clock distribution and off-chip connections of a chip.

UNIT – I:

REVIEW OF MICROELECTRONICS AND INTRODUCTION TO MOS TECHNOLOGY: MOS, CMOS, BiCMOS Technologies.

BASIC ELECTRICAL PROPERTIES OF MOS AND BICMOS CIRCUITS: I_{ds} versus V_{ds} relationships, MOS Transistor Threshold Voltage V_t , MOS Transistor Transconductance(g_m) and Output Conductance(g_{ds}), Pass Transistor, nMOS Inverter, Determination of pull-up to pull down ratio(Z_{pu}/Z_{pd}) for an nMOS inverter driven by another nMOS inverter, Determination of pull-up to pull down ratio(Z_{pu}/Z_{pd}) for an nMOS inverter driven through one or more pass transistors, Alternative forms of Pull-Up, The CMOS Inverter Latch-up in CMOS circuits, Bi CMOS Inverter.

UNIT – II:

MOS TRANSISTOR PARASITICS: MOS Transistor circuit model.

LAYOUT DESIGN AND RULES: MOS Layers, Stick diagrams, Layout diagrams, Design rules for wires (nMOS and CMOS), ' λ ' based design rules, Transistor Design rules(nMOS, pMOS and CMOS), Vias, cut, Design rules for Contacts in NMOS ckts, Buried and butting contacts.

UNIT – III:

LOGIC GATES: Static Complementary Gates-Gate structures, Logic levels, Delay and Transition time, Power consumption, The Speed-Power product, Driving large loads; Alternative Gate circuits-Pseudo nMOS logic, DCVS logic, Domino logic; Low power gates;

INTERCONNECTS: Estimation of Resistance, Capacitance and Inductance parasitic, Delay through Resistive interconnects-Lumped model, Lumped RC Tree model, Lumped RC ladder model, Distributed RC ladder model; Delay through Inductive interconnect-Transmission line model, Cross-talk between RC wires.

UNIT – IV:

COMBINATIONAL LOGIC NETWORKS: Standard Cell Based Layout Design, Layout of Full Adder, Left edge algorithm, Combinational Network delay-Fanout delay, Path delay, delay due to false path, Transistor sizing, Cross-talk minimization, Power optimization, Combinational logic Testing-Gate Testing, Network testing.

UNIT –V:

SEQUENTIAL SYSTEMS: Latches and Flip-Flops-Latch, Flip-Flop, Setup and Hold times, Dynamic Latch circuit, Multiplexed Dynamic Latch circuit, Recalculating Static latch circuit, Clocked inverter, A D-Latch built from clocked inverters, SR Flip-Flop, D-Flip-Flop; Sequential systems and Clocking disciplines-Clocking rule1, rule2, One phase systems for FFs, Two phase systems for Latches, Advanced clocking Analysis; Sequential system Design-Designing of one bit counter, Designing of a 01 string recognizer; State assignment-Encoding a Shift register, How state codes affect delay; Power optimization, Design validation and testing-LSSD.

UNIT – VI:

HIGH DENSITY MEMORY ELEMENTS: Architecture of a high density memory system, ROM, Static RAM, Dual ported SRAM, One transistor Dynamic RAM, Three transistor dynamic RAM.

FLOOR PLANNING: Floor planning methods-Block placement and Channel definition, Wind mill structures, Global routing, switch box routing, Power distribution, Clock distribution;

OFF-CHIP CONNECTIONS: Packages, Power line inductance, I/O Architecture, Pad Design.

TEXT BOOKS:

1. Essentials of VLSI Circuits and Systems, K. Eshraghian, Douglas A.Pucknell, 2005, PHI.
2. Modern VLSI Design - Wayne Wolf, 3rd ed., 1997, Pearson Education.
3. Digital Integrated Circuits A Design Perspective – Jan M.Rabaey, Ananta Chandrakasan, Borivoje Nikolic, Pearson Education

REFERENCES:

1. Principles of CMOS VLSI Design A System Perspective – Neil H.E.Weste, K. Eshraghian, Addison-Wesley Publishing Company.
2. Introduction to VLSI Circuits and Systems – John Uyemura, John Willey & Sons, Inc
3. VLSI design techniques for Analog and Digital Circuits – Randall L.Geiger, Phillip E.Allen, Noel R.StraderMcGraw-Hill Company
4. Application Specific Integrated circuits – Sabastian Smith

**I Year – I Sem. M.Tech.(DSCE)
ADVANCED DIGITAL SIGNAL PROCESSING
(ELECTIVE-I)**

Code : 4U104

L	T	P	C
4	-	-	3

a	b	c	d	e	f	g	h	i	j	k
X	X	X	X	X						

After going through the course, the student will be able to

1. Compute DFT and perform Linear Filtering ,Frequency Analysis of Signals using DFT.
2. Compute the Fast Fourier using the radix, Goertzel and Chrip-z Transform Algorithms.
- 3.Design IIR Filters using Butterworth and Chebyshev Approximations, and realise Structures for IIR Systems.
4. Design FIR Filters by several methods and realise Structures for FIR Systems
- 5.Define, represent, classify, analyse and also represent Multirate signal processing and its applications
- 6.Understand and predict both forward and backward linear predictors for optimum power estimation.

UNIT I

DISCRETE FOURIER TRANSFORMS: Frequency domain Sampling, Properties of DFT, Linear Filtering Methods based on the DFT,Frequency Analysis of Signals using DFT.

UNIT II

FAST FOURIER TRANSFORMS: Radix-2, Radix-4, Split Radix FFT Algorithms, The Goertzel Algorithm and Chrip-z Transform Algorithm.

UNIT III

DESIGN OF IIR FILTERS: Design of IIR Filters using Butterworth and Chebyshev Approximations, Structures for IIR Systems –Direct Form, Cascade, Parallel, Lattice and Lattice-Ladder Structures.

UNIT –IV

DESIGN OF FIR FILTERS: Fourier series method, Windowing Techniques, Design of Digital Filters based on Least-Squares Method, Structures for FIR Systems –Direct Form, Cascade, Lattice Structures.

UNIT V

MULTIRATE SIGNAL PROCESSING: Introduction, Decimation by a factor D, Interpolation by a factor I, Sampling rate conversion by a rational factor I/D, Filter design & Implementation for sampling rate conversion.

UNIT VI

Linear Prediction : Forward and Backward Linear Prediction – Forward Linear Prediction, Backward Linear Prediction, Optimum reflection coefficients for the Lattice Forward and Backward Predictors. Solution of the Normal Equations: Levinson Durbin Algorithm, Schur Algorithm. Properties of Linear Prediction Filters

TEXT BOOKS

Digital Signal Processing: Principles, Algorithms and Applications - J.G.Proakis & D.G.Manolakis, 4th ed., PHI.

1. Discrete Time signal processing - Alan V Oppenheim & Ronald W Schaffer, PHI.
2. DSP – A Practical Approach – Emmanuel C.Ifeacher, Barrie. W. Jervis, 2nd ed., Pearson Education.

REFERENCE BOOKS

1. Digital Spectral Analysis with applications– S. Lawrence Marple Jr, Prentice-Hall Series in Signal Processing.
2. Modern spectral Estimation : Theory & Application – S. M .Kay, 1988, PHI.
3. Multirate Systems and Filter Banks – P.P.Vaidyanathan – Pearson Education
4. Digital Signal Processing – S.Salivahanan, A.Vallavaraj, C.Gnanapriya, 2000,TMH

**I Year -I Sem M.Tech.(DSCE)
IMAGE & VIDEO PROCESSING
(ELECTIVE – I)**

Code : 4U105

										L	T	P	C
										4	-	-	3
a	b	c	d	e	f	g	h	i	j	k			
X	X	X	X	X						X			

After studying this course, the students will be able to

1. Get the knowledge of the basic step in image processing system, Discrete cosine transforms and discrete wavelet transforms.
2. Differentiate image enhancement methods, different types of spatial domain and frequency domain methods.
3. Get the knowledge of point, line and edge detection, thresholding, Region based segmentation.
4. Differentiate different types of redundancies, lossy and lossless image compression, different types of coding techniques.
5. Know the difference between analog video and digital video, different types of image formation and sampling of video signals
6. Study the different types of motion estimation techniques and application of motion estimation in video coding.

UNIT I: Fundamentals of Image Processing and Image Transforms

Basic steps of Image Processing System Sampling and Quantization of an image – Basic relationship between pixels

Image Transforms: 2-D Discrete Fourier Transform, Discrete Cosine Transform (DCT), Wavelet Transforms: Continuous Wavelet Transform, Discrete Wavelet Transforms.

UNIT II: Image Enhancement

Spatial domain methods: Histogram processing, Fundamentals of Spatial filtering, Smoothing spatial filters, Sharpening spatial filters.

Frequency domain methods: Basics of filtering in frequency domain, image smoothing, image sharpening, Selective filtering.

UNIT III: Image Segmentation & Compression

Image Segmentation concepts, Point, Line and Edge Detection, Thresholding and Region Based segmentation. Image compression fundamentals - Coding Redundancy, Spatial and Temporal redundancy, Compression models: Lossy & Lossless, Huffman coding, Arithmetic coding, LZW coding, Run length coding, Bit plane coding, Transform coding, Predictive coding.

UNIT IV: Basic steps of Video Processing

Analog Video, Digital Video. Time-Varying Image Formation models: Three-Dimensional Motion Models, Geometric Image Formation, Photometric Image Formation, Sampling of Video signals and filtering operations.

UNIT V: 2-D Motion Estimation

Optical flow, General Methodologies, Pixel Based Motion Estimation, Block-Matching Algorithm, Mesh based Motion Estimation, Global Motion Estimation, Region based Motion Estimation, Multi resolution motion estimation, Application of motion estimation in Video coding.

UNIT VI: Three dimensional Motion Estimation & Waveform based coding

Feature based motion estimation, Direct Motion Estimation. Block based transform coding, Predictive Coding.

TEXT BOOKS

1. Digital Image Processing – Gonzalez and Woods, 3rd ed., Pearson.
2. Video processing and communication – Yao Wang, Joem Ostermann and Ya-quin Zhang. 1st Ed., PH Int.

REFERENCE BOOKS

1. Digital Video Processing – M. Tekalp, Prentice Hall International
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**I Year – I Sem. M.Tech.(DSCE)
ADVANCED COMPUTER NETWORKS
(ELECTIVE – I)**

Code: 4S110

							L	T	P	C
							4	-	-	3
a	b	c	d	e	f	g	h	i	j	k
X	X	X	X							

After completing the course students are able to

1. Get the knowledge of congestion control Quality of Service and queue management.
2. Describes Wireless LAN topologies, and its requirements, the design issues and functions of physical layer, Medium access control (MAC) layer.
3. Describes Wireless Personal Area Networks , first generation to third generation Cellular systems, protocols and architecture of IEEE 802.16 standard and Wireless ATM.
4. Describes Cellular Systems and Infrastructure, Virtual Private network
5. Describes ATM Protocol Reference model ,ATM Traffic and Service Parameterization.
6. Describes Interconnection Networks and SONET architecture

UNIT – I

Congestion and Quality of Service (QoS): Data traffic congestion, congestion control, open loop and closed loop congestion control in TCP and Frame Relay, Quality of Service, Flow characterization, Flow classes, Need for QoS, Resource allocation, Best effort service features, Techniques to improve QoS.

Queue Management: Passive, active (RED), and Fair (BRED, choke) Queue management schemes, scheduling, traffic shaping, Resource reservation and Admission Control Scheduling, Integrated and Differential services.

UNIT – II

Wireless Local Area Network: Introduction, Wireless LAN topologies, Wireless LAN requirements, the Physical layer, Medium access control (MAC) layer, Latest Developments.

UNIT – III

Wireless Personal Area Networks (WPANs): Introduction to PAN technology and applications, Commercial alternatives – Bluetooth, Home RF.

Wireless Wide Area Networks and MANs: The cellular concept, Cellular architecture, First Generation Cellular systems, Second Generation Cellular systems, Third Generation Cellular systems, Wireless in Local Loop, Wireless ATM, IEEE 802.16 standard.

UNIT – IV

Cellular Systems and Infrastructure – Based Wireless Networks: Cellular Systems Fundamentals, Channel Reuse, SIR and User Capacity, Interference reduction techniques, Dynamic resource allocation, Fundamental rate limits.

Virtual Private network (VPN): Types of VPN, VPN General Architecture, Current VPN advantages and disadvantages, VPN security issues, VPN standards.

UNIT – V

ATM Protocol Reference Model: Introduction, Transmission Convergence (TC) sub-layer, Physical Medium Dependent (PMD) sub-layer, Physical layer standards for ATM.

ATM Layer: ATM Cell structure Header at UNI, ATM Cell structure Header at NNI, ATM Layer functions.

ATM Adaptation Layer: Service classes and ATM Adaptation layer, ATM Adaptation Layer 1 (AAL1), ATM Adaptation Layer 2 (AAL2), ATM Adaptation Layer 3/4 (AAL3/4), ATM Adaptation Layer 5 (AAL5).

ATM Traffic and Service Parameterization: ATM traffic parameters, ATM service parameters, Factors affecting QoS parameters, ATM service categories, QoS and QoS Classes.

UNIT – VI: Interconnection Networks: Introduction, Banyan Networks – Properties, Crossbar switch, Three stage class networks, Rearrangeable networks, Folding algorithm, Benes networks, Looping algorithm, Bit-Allocation Algorithm.

SONET/SDH: SONET/SDH Architecture, SONET Layers, SONET Frames, STS Multiplexing, SONET Networks.

TEXT BOOKS:

1. Wireless Communications – Andrea Goldsmith, 2005, Cambridge University Press.
2. Ad Hoc Wireless Networks: Architectures and Protocols – C. Siva Ram Murthy and B.S. Manoj, 2004, PHI.
3. Data Communication and Networking - B.A. Forouzan, 2004, TMH.

REFERENCES:

1. Introduction to Broadband Communication Systems– Sadiku, Mathew N.O., Akujuobi, Cajetan M., PHI
2. Wireless Networks – P. Nicopolitidis, A.S. Pomportsis, G.I. Papadimitriou, M.S. Obaidat, 2003, John Wiley & Sons.
3. High Performance TCP / IP Networking – Mahaboob Hassan, Jain Raj, PHI.

I Year – I Sem. M.Tech. (DSCE)
CPLD & FPGA ARCHITECTURE AND APPLICATIONS
(ELECTIVE – II)

Code: 4T102

								L	T	P	C
								4	-	-	3
a	b	c	d	e	f	g	h	i	j	k	
X	X	X	X		X			X			

After studying this course, the students will be able to

1. Understand the basic architecture of PLDs, CPLDs and the architectures of Max series and Altera Flex series CPLDs.
2. Understand the basic architecture of AMD series, Cypress series, Lattice PLSI CPLDs and their applications.
3. Understand the architectures of Various types of FPGA devices and use it for suitable design examples.
4. Understand the basic concepts of State Machine Charts and petrinet models and also realize the Finite State machines using state machines and petrinets.
5. Understand and explore the design of digital systems using available EDA tools.
6. Understand and analyze some of the case studies of digital system design using EDA tools.

UNIT –I

Programmable logic : ROM, PLA, PAL PLD, PGA – Features, programming and applications using complex programmable logic devices Altera series – Max 5000/7000 series and Altera FLEX logic-10000 series CPLD - Speed performance and in system programmability.

UNIT –II

Programming and applications using AMD's- CPLD (Mach 1to 5), Cypres FLASH 370 Device technology, Lattice PLST's architectures – 3000 series – Speed performance and in system programmability.

UNIT – III

FPGAs: Field Programmable gate arrays- Logic blocks, routing architecture, design flow technology mapping jfor FPGAs, Case studies Xitir x XC4000 & ALTERA's FLEX 8000/10000 FPGAs: AT &T ORCA's (Optimized Reconfigurable Cell Array): ACTEL's ACT-1,2,3 and their speed performance

UNIT-IV

Alternative realization for state machine chat using microprogramming linked state machine one –hot state machine, Petri Nets for state machines-basic concepts, properties, and extended Petri Nets for parallel controllers. , Encode State Machines- Traffic Light Controller-Implementation of Petri-net description.

UNIT-V

Digital front end digital design tools for FPGAs & ASICs: Using EDA tools – Design flow using FPGAs. Software Tool box - Placement, Routing & wire ability.

UNIT - VI

Case studies of parallel adder cell, parallel adder sequential circuits, counters, multiplexers, pallel controllers.

TEXT BOOKS:

1. Field Programmable Gate Array Technology - S. Trimberger, Edr, 1994, Kluwer Academic Publications.
2. Field Programmable Gate Arrays, John V.Oldfield, Richard C Dore, Wiley Publications.
3. Field programmable gate array, S. Brown, R.J.Francis, J.Rose ,Z.G.Vranesic, 2007, BSP.

REFERENCES:

1. Digital Design Using Field Programmable Gate Array, P.K.Chan & S. Mourad, 1994, Prentice Hall.
 2. Digital System Design using Programmable Logic Devices – Parag.K.Lala, 2003, BSP.
 3. Data Sheets of XILINX & ALTERA
 4. Digital Systems Design with FPGA's and CPLDs – Ian Grout, 2009, Elsevier.
-

I Year -I Sem M.Tech. (DSCE)
INTERNETWORKING
 (ELECTIVE – II)

Code: 4S124

										L	T	P	C
										4	-	-	3
a	b	c	d	e	f	g	h	i	j	k			
X	X	X	X	X	X				X				

After studying this course, the students will be able to

1. Describe Internet working concepts, IP Address and protocols
2. Understand the basic principle and operation of Internet Protocol and Transmission Control Protocol (TCP)
3. Understand the concepts of Stream Control Transmission Protocol, Mobile IP, Classical TCP Improvements.
4. Describe and determine the performance of Unicast and Multicast Routing Protocols.
5. Describe Domain Name System (DNS), TELNET protocols, SNMP and HTTP Architecture.
6. Describes basic principles of Multimedia, compression techniques, security mechanisms, protocols and Voice Over IP.

Unit -I:

Internetworking concepts: Principles of Internetworking, Connectionless Internetworking, Application level Interconnections, Network level Interconnection, Properties of the Internet, Internet Architecture, Wired LANS, Wireless LANS, Point-to-Point WANs, Switched WANs, Connecting Devices, TCP/IP Protocol Suite.

IP Address: Classful Addressing: Introduction, Classful Addressing, Other Issues, Sub-netting and Super-netting

IP Address: Classless Addressing: - Variable length Blocks, Sub-netting, Address Allocation. Delivery, Forwarding, and Routing of IP Packets: Delivery, Forwarding, Routing, Structure of Router.

ARP and RARP: ARP, ARP Package, RARP.

Unit -II:

Internet Protocol (IP): Datagram, Fragmentation, Options, Checksum, IP V.6.

Transmission Control Protocol (TCP): TCP Services, TCP Features, Segment, A TCP Connection, State Transition Diagram, Flow Control, Error Control, Congestion Control, TCP Times.

Unit -III:

Stream Control Transmission Protocol (SCTP): SCTP Services, SCTP Features, Packet Format, Flow Control, Error Control, Congestion Control.

Mobile IP: Addressing, Agents, Three Phases, Inefficiency in Mobile IP.

Classical TCP Improvements: Indirect TCP, Snooping TCP, Mobile TCP, Fast Retransmit/ Fast Recovery, Transmission/ Time Out Freezing, Selective Retransmission, Transaction Oriented TCP.

Unit -IV: Unicast Routing Protocols (RIP, OSPF, and BGP): Intra and Inter-domain Routing, Distance Vector Routing, RIP, Link State Routing, OSPF, Path Vector Routing, BGP.

Multicasting and Multicast Routing Protocols: Unicast - Multicast- Broadcast, Multicast Applications, Multicast Routing, Multicast Link State Routing: MOSPF, Multicast Distance Vector: DVMRP.

Unit -V: Domain Name System (DNS): Name Space, Domain Name Space, Distribution of Name Space, and DNS in the Internet.

Remote Login TELNET:- Concept, Network Virtual Terminal (NVT). *File Transfer FTP and TFTP:* File Transfer Protocol (FTP). *Electronic Mail:* SMTP and POP.

Network Management-SNMP: Concept, Management Components. World Wide Web- HTTP Architecture.

Unit-VI:

Multimedia: Digitizing Audio and Video, Network security, security in the internet firewalls. Audio and Video Compression, Streaming Stored Audio/Video, Streaming Live Audio/Video, Real-Time Interactive Audio/Video, RTP, RTCP, Voice Over IP. Network Security, Security in the Internet, Firewalls.

TEXT BOOKS:

1. TCP/IP Protocol Suite- Behrouz A. Forouzan, Third Edition, TMH
2. Internetworking with TCP/IP Comer 3rd edition PHI

REFERENCES:

1. High performance TCP/IP Networking- Mahbub Hassan, Raj Jain, PHI, 2005
2. Data Communications & Networking – B.A. Forouzan – 2nd Edition – TMH
3. High Speed Networks and Internets- William Stallings, Pearson Education, 2002.
4. Data and Computer Communications, William Stallings, 7th Edition., PEI.

**I Year – I Sem. M.Tech.(DSCE)
DIGITAL CONTROL SYSTEMS
(ELECTIVE – II)**

Code: 4X118

											L	T	P	C
											4	-	-	3
a	b	c	d	e	f	g	h	i	j	k				
X	X	X	X	X	X			X						

After studying this course, the students will be able to

- 1.Understanding the signal conversion and processing, coding and quantization. Review of transforms
- 2.Applying transfer functions to digital systems and understanding the closed loop systems, multi rate systems and cyclic rate systems.
- 3.Understanding the controllability of LTI systems, and also learning how to increase the stability of a system.
- 4.Learning Time Domain and Z-Domain analysis and applying to the second order systems. Understanding different frequency domain analyses techniques.
- 5.Designing the discrete data control systems, data controllers and bilinear transformations.
- 6.Learning the state transition equations, computing the transition matrix and decomposition of discrete systems.

UNIT – I**Signal Conversion and Processing**

Introduction, Digital Signals and Coding, Data conversion and Quantization, Sample and Hold devices, Analog to Digital conversion, Digital to Analog conversion, Mathematical modeling of the Sampling process, Sampling theorem, Mathematical modeling of Sampling by convolution integral, Flat Top approximation of the finite-pulse width sampling, Data construction and filtering of sampled signals, Zero order hold, first order hold, polygonal hold and slewer hold.

Review of Z-Transform and Applications: Review of Z-Transform, Applications of Z-Transform, Signals between sampling instants – submultiple sampling method & delayed Z-Transform and the Modified Z-Transform.

UNIT – II

Transfer Functions, Block Diagrams and Signal Flow Graphs: Introduction, Pulse transfer function and Z-transfer function, Relation between $G(s)$ and $G(z)$, Closed loop systems, sampled signal flow graph, Modified Z-transfer function, Multirate discrete data systems (slow-fast, fast-slow, Multirate systems with all digital systems, Closed loop multi sampled systems, and cyclic rate sampled systems).

UNIT – III

Controllability, Observability and Stability: Introduction, Controllability of Linear time invariant discrete data systems, Observability of Linear time invariant discrete data systems, Relationships between Controllability, Observability and Transfer Functions, Stability of Linear Digital Control Systems, Stability tests of discrete data systems (bilinear transformation method – Extension of RH criterion, Jurys stability test).

UNIT – IV

Time Domain and Z-Domain Analysis: Introduction, prototype second order system, comparison of time responses of continuous data and discrete data systems, steady state error analysis of digital control systems, correlation between time response and root locations in S-plane and Z-plane, Dominant characteristic equation, Root loci of digital control systems, Effects of adding poles and zeroes to open loop transfer function.

Frequency Domain Analysis: Introduction, Polar plot of $GH(z)$, Nyquist stability criterion, Bode plot, Gain margin and Phase margin, Bandwidth considerations and Sensitivity analysis.

UNIT-V

Design of Discrete Data Control Systems: Introduction, Cascade compensation by continuous data controllers, Design of continuous data controllers with equivalent digital controllers, Digital Controllers, Design of digital control systems with digital controllers and bilinear transformation.

UNIT – VI

State Variable Technique: State equations of discrete data systems with sample and hold devices, State equations of digital systems with all digital elements, State transition equations (recursive method and Z-transform method), Relationship between State equations and Transfer Functions, Characteristic equation, Eigen values and Eigen vectors, Methods of computing the Transition Matrix (Cayley Hamilton theorem, Z-transform method), State diagrams of digital systems, De-composition of discrete data transfer functions.

TEXT BOOKS:

1. Digital Control Systems - Kuo, Oxford, 2nd Edition.

REFERENCES:

1. Discrete-Time Control Systems - Katsuhiko Ogata, 2nd Edition, PHI
2. Digital Control and State Variable Methods (Conventional and Intelligent Control Systems) by M.Gopal, 3rd edition, TMH

**I Year -I Sem M.Tech. (DSCE)
SIMULATION LAB (VHDL / Verilog)**

Code : 4U171

											L	T	P	C
											-	-	4	2
a	b	c	d	e	f	g	h	i	j	k				
X	X	X		X				X						

After going through the Laboratory course, the student will be able to

1. Design, Simulate, Verify, Synthesize Various Logic gates and also implement them on SPARTAN3 FPGA IC.
2. Design, Simulate, Verify and Synthesize Various Logic Blocks which perform Arithmetical, logical and relational Operations on Digital Data using all Modeling styles and also implements them on SPARTAN3 FPGA IC.
3. Design, Simulate, Verify and synthesize various combinational Blocks or circuits using all modelling styles and Also implement them on SPARTAN3 FPGA IC.
4. Design, Simulate, Verify and Synthesize Various Sequential Blocks or circuits using all modelling styles and also implement them on SPARTAN3 FPGA IC.
5. Verify the functionality using functional simulator, calculate critical path using timing simulator and perform placement, routing and implementation on SPARTAN3 FPGA IC.

Design of Experiments:

Statistical methods, Randomised block design, Latin and orthogonal squares, factorial design, Replication and randomization.

Data Analysis: Deterministic and random data, uncertainty analysis, tests for significance: Chi-square, student's 't' test, regression modeling, direct and interaction effects, ANOVA, F-test, Time series analysis, Autocorrelation and autoregressive modeling.

Text Book:

1. "The Design and Analysis of industrial Experiments", Davis. O. V.; Longman, London.

LIST OF EXPERIMENTS:**CYCLE 1:**

1. Simulation and Verification of Logic Gates.
2. Design and Simulation of adder, Serial Binary Adder, Multi Precession Adder, Carry Look Ahead Adder.
3. Simulation and verification of Decoder, MUXs, Encoder using all Modeling Styles.
4. Modeling of Flip-Flops with Synchronous and Asynchronous reset.
5. Design and simulation of Counters- Ring Counter, Johnson Counter, Up- Down Counter, Ripple Counter.
6. Design of a N- bit Register of Serial- in Serial –out, Serial in parallel out, Parallel in Serial out and Parallel in Parallel Out.
7. Design of Sequence Detector (Finite State Machine- Mealy and Moore Machines).
8. 4- Bit Multiplier, Divider.
9. ALU to Perform – ADD, SUB, AND-OR, 1'S AND 2'S COMPLEMENT, Multiplication, Division.

CYCLE 2: After Digital Circuit Description Using Verilog/ VHDL.

1. Verification of the Functionality of the circuit using function Simulators.
2. Timing Simulator for Critical Path time Calculation.
3. Synthesis of Digital Circuit.
4. Place and Router Techniques for FPGA's like Xilinx, Altera, Cypress, etc.,
5. Implementation of Design using FPGA and CPLD Devices.

I Year -I Sem M.Tech. (DSCE)
TECHNICAL PAPER WRITING AND SEMINAR

Code: 4U172

L T P C
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Max. Marks: 50

a	b	c	d	e	f	g	h	i	j	k
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After studying this course, the students will be able to

1. Identify a research topic
2. Collect literature
3. Write technical review paper
4. Present seminar
5. Discuss the queries and Publish research paper

There shall be two seminar presentations during I year I semester and I year II Semester. For seminar, a student under the supervision of a faculty member, shall collect the literature on a topic and critically review the literature and submit it to the Department in a report form and shall make an oral presentation before the Departmental Committee, which shall consist of the Head of the Department, a senior Faculty Member and the Supervisor and will jointly evaluate the report and presentation. For each Seminar there will be only internal evaluation of 50 marks. A candidate has to secure a minimum of 50% to be declared successful.

In the First semester the report must be in the form of the review paper with a format used by IEEE / ASME etc. In the Second semester Technical Seminar in the form of Independent Review Paper must be of high quality fit for publication in a reputed conference / journal.

The evaluation format for seminar is as follows:

- Day to day evaluation by the Supervisor : 10 marks
- Final Report : 10 marks
- Presentation : 30 marks

A Student has to concentrate on the following sections while writing technical paper or presenting seminar.

Contents:

- Identification of specific topic
- Analysis
- Organization of modules
- Naming Conventions
- Writing style
- Figures
- Feedback
- Writing style
- Rejection
- Miscellaneous

REFERENCES:

Teach Technical Writing in Two Hours per Week by Norman Ramsey

For Technical Seminar the student must learn few tips from sample seminars and correcting himself, which is continues learning process

REFERENCE LINKS:

1. <http://www.cs.dartmouth.edu/~scot/givingTalks/sld001.htm>
2. <http://www.cse.psu.edu/~yuanxie/advice.htm>
3. <http://www.eng.unt.edu/ian/guides/postscript/speaker.pdf>

NOTE: A student can use any references for this process, but must be shared in classroom.

**I Year – II Sem. M.Tech.(DSCE)
ADVANCED COMPUTER ARCHITECTURE**

Code: 4S223

L T P C
4 - - 3

a	b	c	d	e	f	g	h	i	j	k
X	X	X	X	X	X					

After studying this course, the students will be able to

1. Describe various instruction formats and addressing modes, instruction set of a computer, instruction cycle.
2. Describe processor organization, register organization and stack organization. Describe power PC processor and Pentium processor, RISC and CISC instruction set.
3. Describe various memories organizations.
4. Compare and contrast program driven, interrupt driven, direct memory access, input and output mechanisms.
5. Explain Horizontal and vertical instruction format, instruction pipelining, parallel processing and hazards.
6. Describe hardware and software solutions for ILP. RAID levels, Design of an I/O system and describe practical issues in interconnecting networks and design cluster

UNIT I

Concept of instruction format and instruction set of a computer, types of operands and operations; addressing modes, processor organization, register organization and stack organization; instruction cycle, basic details of Pentium processor and Power PC processor, RISC and CISC instruction set.

UNIT II

Memory devices; Semiconductor and Ferrite core memory, main memory, cache memory, associative memory organization, concept of virtual memory, memory organization and mapping, partitioning, demand paging, segmentation, magnetic disk organization, introduction to magnetic tape and CDROM.

UNIT III

IO Devices, Programmed IO, interrupt driver IO, DMA IO modules, IO addressing, IO channel, IO processor, DOT matrix printer, inkjet printer, laser printer.

Advanced concepts: Horizontal and Vertical instruction format, microprogramming, microinstruction sequencing and control, instruction pipeline, parallel processing, problems in parallel processing, data hazard, control hazard.

UNIT IV

ILP software approach- compiler techniques- static branch protection- VLIW approach- H.W support for more ILP at compile time- H.W verses S.W solutions

Multiprocessors and thread level parallelism- symmetric shared memory architectures- distributed shared memory- Synchronization- multi threading.

UNIT V

Storage systems- Types – Buses - RAID- errors and failures- bench marking a storage device- designing a I/O system.

UNIT VI

Inter connection networks and clusters- interconnection network media – practical issues in interconnecting networks- examples – clusters- designing a cluster

TEXT BOOKS

1. Computer Organization and Architecture – William Stallings, PHI, 1998.
2. Computer Organization – Carl Hamachar, Zvonko Vranesic, Safwat Zaky, McGraw Hill International.
3. Computer Achitecture & Organization – John P. Heyes, TMH, 3rd edition.
4. Computer Architecture - A quantitative approach; 3rd edition, John L. Hennessy & David A. Patterson, Morgan Kufmann (An Imprint of Elsevier)

REFERENCE BOOKS

1. Computer Architecture and parallel Processing - Kai Hwang and A.Briggs, McGraw-Hill.
2. Advanced Computer Architectures, Dezso Sima, Terence Fountain, Peter Kacsuk, Pearson.

**I Year – I Sem. M.Tech.(DSCE)
LOW POWER VLSI DESIGN**

Code: 4T104

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a	b	c	d	e	f	g	h	i	j	k
X	X	X						X		

After going through the course, the student will be able to

1. Understand the implications of Low Power Design on IC Fabrication.
2. Understand the various deep submicron Processes and their future trends and directions.
3. Understand and analyse various MOSFET and Bipolar models and their limitations.
4. Know, Understand the conventional CMOS and BiCMOS logic gates, able to analyse power dissipation of the CMOS Inverter and its implementation of two- i/p NOR and NAND gates. He is also able to understand the basic driver configurations of the BiCMOS logic gate associated with shunting devices for full o/p voltage swing.
5. Understand the design of various low power BiCMOS circuits for high performance at low power supply voltages.
6. Trace out the reasons for Evolution of Latches and Flip flops. He is also able to understand the quality measures for latches and Flip flops and Design perspective.

UNIT I

INTRODUCTION: low power design - an over view, Low-Voltage, Low power design limitations, Silicon-on-Insulator Technology.

MOS/BICMOS PROCESSES-TECHNOLOGY AND INTEGRATION: Introduction, The realization of BiCMOS processes-Low cost medium speed 5volts digital BiCMOS process, High performance high cost 5volts digital BiCMOS process, Twin well BiCMOS process; BiCMOS manufacturing and Integration considerations- Consideration for CMOS device structures, Process consideration for Bipolar transistors; Isolation in BiCMOS- Isolation in Bipolar transistors, Isolation in MOS transistors; Advanced isolation technologies.

UNIT II

DEEP SUBMICRON PROCESSES: Polysilicon Emitter High-Performance BiCMOS Structure, Low capacitance Bipolar/BiCMOS Processes, SOI CMOS/BiCMOS VLSIs.

LOW-VOLTAGE/LOW POWER CMOS/ BICMOS PROCESSES: Low Voltage/Low Power SOI CMOS, Properties of fully depleted SOI MOSFETs, Low Voltage/Low Power Lateral BJT on SOI, Future trends and Directions of CMOS/BiCMOS processes.

UNIT III

CMOS AND Bi-CMOS LOGIC GATES: Conventional CMOS logic gates.

CONVENTIONAL BICMOS LOGIC GATES: Basic Driver configurations, Full swing with shunting devices, FS-CMBL, FS-CMBL with feedback, High performance CCBiCMOS circuit.

UNIT IV

LOW- VOLTAGE LOW POWER LOGIC CIRCUITS-1: BiCMOS Circuits Utilizing Lateral pnp BJTs in pMOS Structures, Merged BiCMOS Digital Circuits, Full-Swing Multi Drain/Multi Collector Complementary BiCMOS Buffers, Qasi Complementary BiCMOS Digital Circuits, Full-Swing BiCMOS/BiNMOS Digital Circuits Employing Schottky Diodes.

UNIT V

LOW- VOLTAGE LOW POWER LOGIC CIRCUITS-2: Feedback type BiCMOS Digital Circuits, High-Beta BiCMOS Digital Circuits, Transiently Saturated Full-Swing BiCMOS Digital Circuits, Bootstrapped-Type BiCMOS Digital Circuits-1.5volts Bootstrapped BiCMOS logic gate, Bootstrapped FS BiCMOS/BiNMOS Inverter, ESD-free Bi CMOS Digital Circuit.

UNIT VI

LOW POWER LATCHES AND FLIP FLOPS: Evolution of Latches and Flip flops-The Functionality Theme, The Synchronous Theme, The Optimization Theme, The Performance Theme, The Pipelining Theme, The high performance and low power theme;

QUALITY MEASURES FOR LATCHES AND FLIP FLOPS: Performance Measures, Power dissipation measures, Area measures.

TEXT BOOKS

1. CMOS/BiCMOS ULSI low voltage, low power by Yeo Rofail/ Gohl(3 Authors)-Pearson Education Asia 1st Indian reprint,2002

REFERENCES

1. Digital Integrated circuits , J.Rabaey PH. N.J 1996
2. CMOS Digital ICs , Sung-moKang and Yusuf Leblebici 3rd edition TMH 2003 (chapter 11)
3. VLSI DSP systems , Parhi, John Wiley & sons, 2003 (chapter 17)
4. IEEE Trans Electron Devices, IEEE J.Solid State Circuits, and other National and International Conferences and Symposia

**I Year – II Sem. M.Tech.(DSCE)
DESIGN OF FAULT TOLERANT SYSTEMS**

Code: 4U201

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a	b	c	d	e	f	g	h	i	j	k			
X	X		X	X				X					

After going through the course, the student will be able to

1. Understand the concepts of reliability and other related terms and fault tolerance using different types of redundancy techniques.
2. Explore the concepts of fault checking circuits using totally self checking circuits, Berger code and residue codes. Also Design fault safe circuits using partition theory and Berger Code.
3. Understand and explore the test pattern generation using ATPG process for transition delay and path delay faults.
4. Understand and analyze various design for testability techniques such as Reed Muller's expansion technique, OR-AND-OR design etc.
5. Understand the methods of sequential circuit testing using scan architecture, Boundary scan test, multiple scan chains, LSSD and at-speed testing.
6. Understand and design the Built-in Self Test techniques and test pattern generation methods for regular and irregular design arrays.

UNIT I: BASIC CONCEPTS: Reliability concepts, Failure & Faults, Reliability and failure rate, Relation between reliability and Mean time between failure, Maintainability and Availability, Reliability of series, Parallel and Parallel-Series combinational circuits.

FAULT TOLERANT DESIGN: Basic concepts – Static, dynamic, hybrid, Triple Modular Redundant System, Self purging redundancy, Siftout redundancy (SMR), 5 MR re-configuration techniques, Use of error correcting code, Time redundancy and software redundancy.

UNIT II: SELF CHECKING CIRCUITS: Basic concepts of Self checking circuits, Design of Totally Self Checking checker, Checkers using m out of n codes, Berger code, Low cost residue code.

FAIL SAFE DESIGN: Strongly fault secure circuits, fail safe design of sequential circuits using partition theory and Berger code, Totally self checking PLA design.

UNIT III: Introduction to ATPG, ATPG process – Testability and Fault Analysis methods, Fault masking, Transition delay fault ATPG, Path delay, fault ATPG.

UNIT IV: DESIGN FOR TESTABILITY FOR COMBINATIONAL CIRCUITS: Basic concepts of testability, controllability and observability, the Reed Muller's expansion technique, OR-AND-OR design, use of control and syndrome testable designs.

UNIT V: Scan Architectures and Techniques: Introduction to scan based testing, functional testing, the scan effective circuit, the MUX-D style scan flip-flops, the scan shift register, scan cell operation.

Scan Test Sequencing, scan test timing, partial scan, multiple scan chains, scan based design rules (LSSD), At-speed scan testing and architecture, multiple clock and scan domain operation, critical paths for At-speed scan test. Boundary Scan Test: JTAG Test Operations

UNIT VI: BUILT IN SELF TEST (BIST): BIST concepts, Test pattern generation for BIST exhaustive testing, Pseudorandom testing, pseudo exhaustive testing, constant weight patterns, Generic offline BIST architecture, memory test architecture.

TEXT BOOKS:

1. Fault Tolerant & Fault Testable Hardware Design - Parag K. Lala, PHI
2. Design for Test for Digital ICs and Embedded Core Systems – Alfred L. Crouch, 2008, Pearson Edn.
3. Fundamentals of Logic Design – Charles H. Roth, 5th ed., Cengage Learning.

REFERENCES:

1. Digital Systems Testing and Testable Design - M. Abramovili, M.A. Breues, A. D. Friedman, Jaico publications.
2. Essentials of Electronic Testing – Bushnell, and Vishwani D. Agarwal, Springers.

**I Year – II Sem. M.Tech.(DSCE)
EMBEDDED REAL TIME OPERATING SYSTEMS**

Code: 4T202

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a	b	c	d	e	f	g	h	i	j	k
X	X	X	X	X	X	X		X		X

After going through the course, the student will be able to

- 1: Understand embedded systems and various options and challenges in building them.
2. Understand the Real Time Systems and various parameters of tasks and models.
3. Understand various scheduling policies.
4. Understand the constructs used for inter-process communication.
5. Understand various services provided RTOS and Micro C/O.S.-II.
- 6.Understand Vx WORKS O.S. and some case studies.

Unit I: Introduction

Embedded systems overview, design challenges, processor technology, I.C. technology, design technology, trade-offs. Single purpose processors, optimizing custom single purpose processors and general purpose processors, ASIPS, microcontrollers and DSP processors for embedded systems.

Unit II: Real Time Systems:

Typical real time applications, Hard Vs Soft real-time systems, A reference model of Real Time Systems: Processors and Resources, Temporal Parameters of real Time Work load, Periodic task model precedence constraints and data dependency, functional parameters, Resource Parameters of jobs and parameters of resources.

Unit III: Scheduling

Commonly used Approaches to Real Time Scheduling Clock Driven, Weighted Round Robin, Priority Driven, Dynamic Vs State Systems, Effective release time and Dead lines, Offline Vs Online Scheduling.

Unit IV: Inter-process Communication

Inter-process Communication and Synchronization of Processes, Tasks and Threads- Multiple Process in an Application, Problem of Sharing data by multiple tasks & routines, Inter-process communication

Unit V: Real Time Operating Systems & Programming Tools

Operating Systems Services, I/O Subsystems, RT & Embedded Systems OS, Interrupt Routine in RTOS Environment
Micro C/OS-II- Need of a well Tested & Debugged RTOs, Use of μ COS-II

Unit VI: VX Works & Case Studies

Memory managements task state transition diagram, pre-emptive priority, Scheduling context switches- semaphore- Binary mutex, counting watch dogs, I/O system
Case Studies of programming with RTOS- Case Study of Automatic Chocolate Vending m/c using μ COS RTOS, case study of sending application Layer byte Streams on a TCP/IP network, Case Study of an Embedded System for a smart card.

TEXT BOOKS:

1. Embedded Systems- Architecture, Programming and Design by Rajkamal, 2nd ed., 2008, TMH.
2. Real Time Systems- Jane W. S. Liu- PHI.
3. Real Time Systems- C.M.Krishna, KANG G. Shin, 1996, TMH
- 4.Embedded system Design-A unified hardware/ software approach by Frank Vahid, Tony D. Givargis, Johnwiley, 2002.

REFERENCES:

1. Advanced UNIX Programming, Richard Stevens
2. VX Works Programmers Guide

I Year – II Sem. M.Tech. (DSCE)
ENTREPRENEURSHIP AND INNOVATION
(OPEN ELECTIVE)

Code: 4ZC47

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a	b	c	d	e	f	g	h	i	j	k	
X					X	X			X	X	

After studying this course, the students will be able to

- 1: Acquire qualities of an Entrepreneur
- 2: Understand how to set up an organization
- 3: Carry out SWOT analysis for setting up small business unit
- 4: Acquire decision making managerial behavior
- 5: Develop knowledge on getting financial support from various funding agencies
- 6: Buildup strategies for a successful business

The objective of the course is to make students understand the nature of entrepreneurship, and to motivate the student to start his/her own enterprise with innovative skills.

Unit 1: Nature of Entrepreneurship; Characteristics, Qualities and skills of an Entrepreneur, functions of entrepreneur, Entrepreneur scenario in India and Abroad. Forms of Entrepreneurship: Small Business, Importance in Indian Economy, Types of ownership, sole trading, partnership, Joint Stock Company and other forms. First-Mover disadvantages, Risk Reduction strategies, Market scope strategy, Imitation strategies, and Managing Newness.

Unit 2: Aspects of Promotion: Generation of new entry opportunity, SWOT Analysis, Technological Competitiveness, legal regulatory systems, patents and trademarks, Intellectual Property Rights- Project Planning and Feasibility Studies- Major steps in product development.

Unit 3: MANAGEMENT OF SMALL BUSINESS:

Pre feasibility study - Ownership - budgeting - project profile preparation - Feasibility Report preparation - Evaluation Criteria- Market and channel selection- Product launching - Monitoring and Evaluation of Business- Effective Management of Small business.

Unit 4: SUPPORT SYSTEMS FOR ENTREPRENEURS:

Institutional Support, Training institution, Financial Institutions and Aspects: Sources of raising Capital, Debt-Equity, Financing by Commercial Banks, Government Grants and Subsidies, Entrepreneurship Promotion Schemes of Department of Industries (DIC), KVIC, SIDBI, NABARD, NSIC, APSFC, IFCI and IDBI. New Financial Instruments. Research and Development – Marketing and legal aspects, Taxation benefits, Global aspects of Entrepreneurship.

Unit 5: INTRODUCTION TO INNOVATION:

Meaning of innovation, sources of innovative opportunity, 7 sources of innovative opportunity, Principles of innovation, the enablers of innovation, business insights, insights for innovation, technical architecture for innovation, focus on the essence of innovation.

Unit 6: PROCESS AND STRATEGIES FOR INNOVATION:

Process of innovation, the need for a conceptual approach, Factors contributing to successful technological innovation, Strategies that aim at innovation, impediments to value creation and innovation.

Text Books:

1. Robert D Hisrich, Michael P Peters, Dean A Shepherd: Entrepreneurship, TMH, 2009
2. H. Nandan: Fundamentals of Entrepreneurship, PHI, 2009.

References:

1. Bholanath Dutta: Entrepreneurship – Text and cases, Excel, 2009.
2. Vasanth Desai: Entrepreneurship, HPH, 2009
3. Barringer: Entrepreneurship, Pearson, 2009.
4. Peter Drucker (1993), "Innovation and Entrepreneurship", Hyper Business Book.
5. C.K. Prahalad, M.S. Krishnan, The new age of Innovation – Tata McGraw-Hill, Edition 2008

I Year – I Sem. M.Tech.(DSCE)
NETWORK SECURITY AND CRYPTOGRAPHY
(OPEN ELECTIVE)

Code: 4S120

L **T** **P** **C**
4 **-** **-** **3**

a	b	c	d	e	f	g	h	i	j	k
X	X	X	X	X					X	

After completing the course students are able to understand

- 1: Students will be familiar with Different types of security attacks, security mechanisms, security services, conventional Encryption model and techniques
- 2: After completion of this unit students will be aware of modern encryption techniques
- 3: Students will get about the topics which are technological centric fundamentals of conventional cryptography principles and algorithms
- 4: After completion of this unit students can understand to know how the message is provided authentication using hash functions
- 5: Students will be familiar with Significance of Digital signature and authentication protocols
- 6: After reading this unit students will aware of about the topics of Internet Protocol security

UNIT-I**Introduction:**

Attacks, Services and Mechanisms, Security attacks, Security services, A Model for Internetwork security. Classical Techniques: Conventional Encryption model, Steganography, Classical Encryption Techniques.

UNIT-II**Modern Techniques:**

Simplified DES, Block Cipher Principles, Data Encryption standard, Strength of DES, Differential and Linear Cryptanalysis, Block Cipher Design Principles and Modes of operations.

Algorithms: Triple DES, International Data Encryption algorithm, Blowfish, RC5, CAST-128, RC2, Characteristics of Advanced Symmetric block ciphers.

UNIT-III**Conventional Encryption**

Placement of Encryption function, Traffic confidentiality, Key distribution, Random Number Generation.

Public Key Cryptography

Principles, RSA Algorithm, Key Management, Diffie-Hellman Key exchange, Elliptic Curve Cryptography.

UNIT-IV**Number theory**

Prime and Relatively prime numbers, Modular arithmetic, Fermat's and Euler's theorems, Testing for primality, Euclid's Algorithm, the Chinese remainder theorem, Discrete logarithms.

Message authentication and Hash functions:

Authentication requirements and functions, Message Authentication, Hash functions, Security of Hash functions and MACs.

UNIT-V

Hash and Mac Algorithms

MD File, Message digest Algorithm, Secure Hash Algorithm, RIPEMD-160, HMAC.

Digital signatures and Authentication protocols:

Digital signatures, Authentication Protocols, Digital signature standards.

Authentication Applications:

Kerberos, X.509 directory Authentication service. Electronic Mail Security: Pretty Good Privacy, S/MIME.

UNIT-VI**IP Security**

Overview, Architecture, Authentication, Encapsulating Security Payload, Combining security Associations, Key Management.

Web Security

Web Security requirements, Secure sockets layer and Transport layer security, Secure Electronic Transaction.

Intruders, Viruses and Worms : Intruders, Viruses and Related threats.

Fire Walls : Fire wall Design Principles, Trusted systems.

TEXT BOOKS:

1. Cryptography and Network Security: Principles and Practice - William Stallings, 2000, PE.

REFERENCES:

1. Principles of Network and Systems Administration, Mark Burgess, John Wiel

**I Year – II Sem. M.Tech. (DSCE)
ADVANCED OPERATING SYSTEM
(OPEN ELECTIVE)**

Code: 4S221

										L	T	P	C
										4	-	-	3
a	b	c	d	e	f	g	h	i	j	k			
X	X	X		X	X								

After completing the course students are able to understand

1. Study the concepts of operating system functions and evaluation of operating system.
2. Study the concepts of UNIX and LINUX commands and command arguments, Standard input/output; direction, filters and editors, shells and operations.
3. Describes System calls and related file structures, Input/output, Process creation and termination.
4. Describes Inter Process Communication, message queues, semaphores, shared memory, sockets & TLI.
5. Describes Hardware and Software concepts, design issues of distributed system and Communication in Distributed Systems.
6. Describes Synchronization in Distributed systems and Deadlocks mechanisms

UNIT I

Introduction to Operating Systems: Overview of computer system hardware, Instruction execution, I/O function, Interrupts, memory hierarchy, I/O communication techniques, operating system objectives, and functions and evaluation of operating system.

UNIT II

Introduction to UNIX and LINUX: Basic commands and command arguments, Standard input/output; Input/output re-direction, filters and editors, shells and operations.

UNIT III

System Calls: System calls and related file structures, Input/output, Process creation and termination.

UNIT IV

Inter Process Communication: Introduction, file and record locking, client-server example, pipes, FOFs, streams & messages, name spaces, Systems V IPC, message queues, semaphores, shared memory, sockets & TLI.

UNIT V

Introduction to Distributed systems: Goals of distributed system, Hardware and Software concepts, Design issues.

Communication in Distributed Systems: Layered protocols, ATM networks, client-server model, Remote procedure call and group communication.

UNIT VI

Synchronization in Distributed systems: Clock synchronization, mutual extension, E-tech algorithms, Bully algorithm, Ring algorithm, Atomic transactions.

Deadlocks: Deadlock in distributed systems, Distribution deadlock prevention and distributed deadlock detection.

TEXT BOOKS

1. The design of the UNIX Operating Systems – Maurice J. Bach, 1986, PHI
2. Distributed Operating System - Andrew S. Tannenbaum, 3rd ed. PHI
3. The Complete reference LINUX – Richard Peterson, 4th ed. McGraw Hill

REFERENCES:

1. Operating Systems: Internal and Design Principals, Stallings, 6th ed. PE.
2. Modern Operating Systems, Andrew S. Tannenbaum, 3rd ed. PE
3. Operating System Principles – Abraham Silberchatz, Peter B. Galvin, Gre Gagne, 7th ed. John Wiley.
4. UNIX User Guide – Ritchie & Yates.
5. Unix Network Programming – W. Richard Stevens, 1998 PHI
6. The UNIX Programming Environment – Kernighan & Pike, PE

**I Year – II Sem. M.Tech.(DSCE)
RESEARCH METHODOLOGY
(OPEN ELECTIVE)**

Code: 4S222

L	T	P	C
4	-	-	3

a	b	c	d	e	f	g	h	i	j	k
			x	x			x		x	x

After completing the course students are able to understand

1. Study the concepts of Research, Characteristics and Prerequisites of research, Research needs in Engineering, Education, Science and Management .
2. Study the concepts of Conducting a literature search, Evaluating, Organizing, and synthesizing the literature.
3. Identifying and describing the research, finding the research Problem, Sources of research problem
4. perform Quantitative / Qualitative Research Design
5. Familiar with concept of Formatting a research proposal.
6. Familiar with writing Research report

Unit- I :

- What is Research? What is not Research?
- Meaning, aim, nature and scope of research
- Characteristics and Prerequisites of research.
- Research needs in Engineering, Education, Science and Management.
- Research benefits to Society in general.

Unit II

- Role of Review.
- Search for related literature, On line search.
- Searching Web
- Conducting a literature search.
- Evaluating, Organizing, and synthesizing the literature.

Unit- III

- Identifying and describing the research .
- Finding the research Problem, Sources of research problem.
- Criteria/ Characteristics of a Good research.

Unit – IV

- The Nature and role of Data in Research.
- Linking Data and Research Methodology.
- Validity of Method.
- Planning for Data collection.
- Choosing a Research Approach.
- Use of Quantitative / Qualitative Research Design.
- Feasibility of Research Design.
- Establishing Research Criteria.
- Justification of Research Methodology.

Unit- V

- Characteristics of a proposal.
- Formatting a research proposal.
- Preparation of proposal.
- Importance of Interpretation of data and treatment of data.

Unit- VI

- Format of the Research report.
- Style of writing report.
- References and Bibliography.

REFERENCES

1. Practical Research : planning and Design(8th Edition) – Paul D. Leedy and Jeanne E. Ormrod.
2. [www. Prenhall.com/leedy](http://www.Prenhall.com/leedy).
3. A Hand Book of Education Research – NCTE
4. Methodogy of Education Research – K.S. Sidhu.
5. Research Methodology. Methods & Technique : Kothari. C.R.
6. Tests, Measurements and Research methods in Behavioural Sciences- A.K. Singh.
7. Statistical Methods- Y.P. Agarwal.
8. Methods of Statistical Analysis- P.S Grewal.
9. Fundamentals of Statistics – S.C. Gupta, V.K. Kapoor.

**I Year – II Sem. M.Tech.(DSCE)
SYSTEM-ON-CHIP ARCHITECTURE
(ELECTIVE III)**

Code: 4T204

								L 4	T -	P -	C 3
a	b	c	d	e	f	g	h	i	j	k	
x	x	x	x	x	x					x	

After completing the course students are able to understand

- 1.Understanding the abstraction in the hardware design. Learning the processor design and trade offs
- 2.Learning the architecture of ARM processor, execution of instructions
- 3.Learning how to programme a RAM processor with Architecture
- 4.Understanding the Memory concepts.
- 5.Understanding the structural support for the System Management.
- 6.Understanding the concepts of Operating systems.

UNIT I:

Introduction to processor design: Abstraction in hardware design, MUO a simple processor, Processor design trade off, design for low power consumption.

UNIT II:

ARM Processor as System-on-Chip: Acorn RISC machine – Architecture inheritance – ARM programming model – ARM development tools – 3 and 5 stage pipeline ARM organization – ARM instruction execution and implementation – ARM coprocessor interface.

UNIT III:

ARM assembly language programming: ARM instruction types – data transfer, data processing and control flow instructions – ARM instruction set – Coprocessor instructions.

Architectural support for high level language: Data types – abstraction in software design – Expressions – Loops – Functions and Procedures – Conditional statements – use of memory.

UNIT IV:

Memory Hierarchy: Memory size and speed – on chip memory – caches – cache design - an example – memory management.

UNIT V:

Architectural support for System Management: Advanced microcontroller bus architecture – ARM memory interface – ARM reference peripheral specification – Hardware system prototyping tools – Armulator – Debug architecture.

UNIT VI:

Architectural support for Operating System: An introduction to Operating Systems – ARM system control coprocessor – CP15 protection unit registers – ARM protection unit – CP15 MMU registers – ARM MMU architecture – Synchronization – Context switching input and output.

TEXT BOOKS

1. ARM System on Chip Architecture, Steve Furber, 2nd ed. 2000, Addison Wesley Professional.
2. Design of System on a Chip: Devices and Components, Ricardo Reis, 1st ed. 2004, Springer.

REFERENCE BOOKS

1. Co-Verification of Hardware and Software for ARM System on Chip Design (Embedded Technology), Jason Andrews, Newnes, BK and CDROM.
2. System on Chip Verification: Methodologies and Techniques, Prakash Rasnikar, Peter Paterson and Leena Singh. L, 2001, Kluwer Academic Publisher.

**I Year – II Sem. M.Tech.(DSCE)
CMOS ANALOG & MIXED SIGNAL DESIGN
(ELECTIVE III)**

Code: 4U202

L T P C
4 - - 3

a	b	c	d	e	f	g	h	i	j	k
x	x	x	x	x	x					

After completing the course students are able to understand

1. Understanding basic circuit connections, functionality and their objectives.
Learning the procedures involved in Current Mirror, matching in MOSFET mirrors. Voltage dividers, band gap voltage references, referenced Self-biasing.
2. Understanding the design and functioning of Amplifiers and Feedback Amplifiers and their stability.
3. Understanding the design and functioning of different types of Differential Amplifiers and their merits and demerits.
4. Understanding the design and functioning of Operational Amplifiers like basic CMOS Op-Amp, OTA.
5. Learning the Non-Linear & Dynamic Analog Circuits and their designing and Applications.
6. Learning the Data Converter Fundamentals, DAC & ADC specifications, Mixed Signal Layout issues, DAC architectures, ADC architectures

I. CMOS ANALOG CIRCUITS:**UNIT I****CURRENT SOURCES, SINKS & REFERENCES**

The cascode connection, sensitivity and temperature analysis, transient response, layout of simple Current Mirror, matching in MOSFET mirrors, other Current Sources/Sinks.
Voltage dividers, current source self-biasing.

UNIT II**AMPLIFIERS & FEEDBACK AMPLIFIERS**

Gate Drain connected loads, Current Source Loads, Noise and Distortion, Class AB Amplifier.
Feedback Equation, properties of negative feedback and amplifier design, feedback topologies, amplifiers employing the four types of feedback, Stability.

UNIT III: DIFFERENTIAL AMPLIFIERS

The Source Coupled pair, the Source Cross-Coupled pair, cascode loads, Wide-Swing Differential Amplifiers.

UNIT IV : OPERATIONAL AMPLIFIERS

Basic CMOS Op-Amp Design, Operational Transconductance Amplifiers, Differential Output Op-Amp.

II. MIXED SIGNAL CIRCUITS:**UNIT V : NON-LINEAR & DYNAMIC ANALOG CIRCUITS**

Basic CMOS Comparator Design, Adaptive Biasing, Analog Multipliers, MOSFET Switch, Switched Capacitor circuits: Switched Capacitor Integrator, dynamic circuits.

UNIT VI: DATA CONVERTER ARCHITECTURES

Data Converter Fundamentals, DAC & ADC specifications, Mixed Signal Layout issues, DAC architectures, ADC architectures.

TEXT BOOKS:

1. CMOS Circuit Design, Layout and Simulation - Baker, Li, Boyce, PHI, 2004.

REFERENCE BOOKS:

1. Analog Integrated Circuit Design - David A. Johns, Ken Martin, 1997, John Wiley & Sons
2. Design of Analog CMOS Circuits – B. Razavi, MGH, 2003, TMH.
3. Analog MOS ICs for Signal Processing – R.Gregorian, Gabor C. Temes, John Wiley & Sons.

I Year – II Sem. M.Tech.(DSCE)
DIGITAL SIGNAL PROCESSORS AND ARCHITECTURES
(ELECTIVE III)

Code: 4U203

						L	T	P	C
a	b	c	d	e	f	4	-	-	3
x	x	x	x	x	x				

After completing the course students are able to understand

After going through the course, the student will be able to

1. Analyse DSP tools such as DFT, FFT and systems such as LTI, LTV using MATLAB.
2. Obtain and understand the dynamic range, precision, conversional errors and computational errors
3. Learn basic architectural features and building blocks of Digital signal processor.
4. Understand and apply Execution control like hardware looping, interrupts and pipelining etc., analyze the processor TMS320C54XX processor.
5. Implement various DSP algorithms on TMS320C54XX.
6. Interface Memory and I/O peripherals to programmable DSP devices.

UNIT I**INTRODUCTION TO DIGITAL SIGNAL PROCESING**

Introduction, A Digital signal-processing system, The sampling process, Discrete time sequences. Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT), Linear time-invariant systems, Digital filters, Decimation and interpolation, Analysis and Design tool for DSP Systems MATLAB, DSP using MATLAB.

UNIT II**COMPUTATIONAL ACCURACY IN DSP IMPLEMENTATIONS**

Number formats for signals and coefficients in DSP systems, Dynamic Range and Precision, Sources of error in DSP implementations, A/D Conversion errors, DSP Computational errors, D/A Conversion Errors, Compensating filter.

UNIT III**ARCHITECTURES FOR PROGRAMMABLE DSP DEVICES**

Basic Architectural features, DSP Computational Building Blocks, Bus Architecture and Memory, Data Addressing Capabilities, Address Generation Unit, Programmability and Program Execution, Speed Issues, Features for External interfacing.

UNIT IV**EXECUTION CONTROL AND PIPELINING**

Hardware looping, Interrupts, Stacks, Relative Branch support, Pipelining and Performance, Pipeline Depth, Interlocking, Branching effects, Interrupt effects, Pipeline Programming models.

PROGRAMMABLE DIGITAL SIGNAL PROCESSORS

Commercial Digital signal-processing Devices, Data Addressing modes of TMS320C54XX DSPs, Data Addressing modes of TMS320C54XX Processors, Memory space of TMS320C54XX Processors, Program Control, TMS320C54XX instructions and Programming, On-Chip Peripherals, Interrupts of TMS320C54XX processors, Pipeline Operation of TMS320C54XX Processors.

UNIT V**IMPLEMENTATIONS OF BASIC DSP ALGORITHMS**

The Q-notation, FIR Filters, IIR Filters, Interpolation Filters, Decimation Filters, PID Controller, Adaptive Filters, 2-D Signal Processing.

IMPLEMENTATION OF FFT ALGORITHMS

An FFT Algorithm for DFT Computation, A Butterfly Computation, Overflow and scaling, Bit-Reversed index generation, An 8-Point FFT implementation on the TMS320C54XX, Computation of the signal spectrum.

UNIT VI**INTERFACING MEMORY AND I/O PERIPHERALS TO PROGRAMMABLE DSP DEVICES**

Memory space organization, External bus interfacing signals, Memory interface, Parallel I/O interface, Programmed I/O, Interrupts and I/O, Direct memory access (DMA).

A Multichannel buffered serial port (McBSP), McBSP Programming, a CODEC interface circuit, CODEC programming, A CODEC-DSP interface example.

TEXT BOOKS

1. Digital Signal Processing – Avtar Singh and S. Srinivasan, Thomson Publications, 2004.
2. DSP Processor Fundamentals, Architectures & Features – Lapsley et al. S. Chand & Co, 2000.

REFERENCES

1. Digital Signal Processors, Architecture, Programming and Applications – B. Venkata Ramani and M. Bhaskar, TMH, 2002.
2. Digital Signal Processing – Jonatham Stein, John Wiley, 2005.

**I Year – II Sem. M.Tech.(DSCE)
RADAR SIGNAL PROCESSING
(ELECTIVE III)**

Code: 4U204

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a	b	c	d	e	f	g	h	i	j	k
x	x	x	x	x				x		

By the end of this course, students will be able to

1. Understand elements of the radar range equation and Characterize radar signals in the time domain.
2. Learn basic concepts of the matched filter, correlation receiver.
3. Learn about detection of radar signals in presence of noise and also radar signal management.
4. Understand Radar Ambiguity Function, Family of Radar Waveforms and also Optimum Waveforms for Detection in Clutter.
5. Understand the Pulse Compression in Radar Signals.
6. Learn the concepts of phase coding Techniques

UNIT I

Introduction [1] – Radar Block Diagram, Radar Equation, Information Available from Radar Echo. Review of Radar Range Performance [2] – General Radar Range Equation, Radar Detection with Noise Jamming, Beacon and Repeater Equations, Bistatic Radar.

UNIT II

Detection of Radar Signals in Noise - I [3] : Matched Filter Receiver – Impulse Response, Frequency Response Characteristic and its Derivation, Matched Filter and Correlation Function, Correlation Detection and Cross-Correlation Receiver. Efficiency of Non-Matched Filters, Matched Filter for Non-White Noise.

UNIT III

Detection of Radar Signals in Noise - II [3] : Detection Criteria – Neyman-Pearson Observer, Likelihood-Ratio Receiver, Inverse Probability Receiver, Sequential Observer. Detectors – Envelope Detector, Logarithmic Detector, I/Q Detector. Automatic Detection - CFAR Receiver, Cell Averaging CFAR Receiver, CFAR Loss, CFAR Uses in Radar. Radar Signal Management – Schematics, Component Parts, Resources and Constraints.

UNIT IV

Waveform Selection [3, 2] : Radar Ambiguity Function and Ambiguity Diagram – Principles and Properties; Specific Cases – Ideal Case, Single Pulse of Sine Wave, Periodic Pulse Train, Single Linear FM Pulse, Noise like Waveforms. Waveform Design Requirements. Optimum Waveforms for Detection in Clutter, Family of Radar Waveforms.

UNIT V

Pulse Compression in Radar Signals : Introduction, Significance, Types. Linear FM Pulse Compression – Block Diagram, Characteristics, Reduction of Time Sidelobes, Stretch Techniques, Generation and Decoding of FM Waveforms – Block Schematic and Characteristics of Passive System, Digital Compression, SAW Pulse Compression.

UNIT VI

Phase Coding Techniques: Principles, Binary Phase Coding, Barker Codes, Maximal Length Sequences (MLS/LRS/PN), Block Diagram of a Phase Coded CW Radar.

Text Books:

- 1) M.I. Skolnik, Radar Handbook, McGraw Hill, 2nd ed., 1991.
- 2) Fred E. Nathanson, Radar Design Principles – Signal Processing and The Environment, PHI, 2nd ed., 1999.
- 3) M.I. Skolnik, Introduction to Radar Systems, TMH, 3rd ed., 2001.

REFERENCES

- 1) Peyton Z. Peebles, Jr., Radar Principles, John Wiley, 2004.
- 2) R. Nit berg, Radar Signal Processing and Adaptive Systems, Artech House, 1999.
- 3) F.E. Nathanson, Radar Design Principles, McGraw Hill, 1st ed., 1969.
& Nelson Morgan, 1/e, Wiley

**I Year – II Sem. M.Tech (DSCE)
EMBEDDED SYSTEMS LAB**

Code: 4T271

										L	T	P	C
										-	-	4	2
a	b	c	d	e	f	g	h	i	j	k			
x	x	x	x	x				x					

After going through the Laboratory course, the student will be able to

1. Write the basic assembly language and Embedded C programs for timer, serial communication etc.
2. Interface various devices such as keyboard, ADC, DAC, LCD, Stepper Motor with 8051 microcontroller.
3. Study the Real Time Operating Systems and its applications.
4. Develop the device drivers for RT Linux.
5. Develop the Serial Communication drivers for ARM processor.
6. Design of RTOS kernel and study of Compile/Assembler.

Research Methodology:

Research Methodology: An Introduction; Defining the Research Problem; Overview of – (i) Research Design, (ii) Sampling Design, (iii) Measurement and Scaling Techniques, (iv) Methods of Data Collection, (v) Processing and Analysis of Data, (vi) Interpretation and Report Writing.

Text Books:

1. Research Methodology: Methods and Techniques, C.R. Kothari, 2nd ed. New Age International.
2. Research in Education, Best & Kahn, 9th ed. 2006, PHI

LIST OF EXPERIMENTS:**CYCLE 1 : 8051 MICROCONTROLLERS**

Serial data Transmission using 8051 microcontroller in different modes

Look up tables for 8051

Timing subroutines for 8051 – Real time and applications

Keyboard interface to 8051

ADC, DAC interface to 8051

LCD interface to 8051

CYCLE 2 :

Study of Real Time Operating Systems

Development of Device Drivers for RT Linux

Software Development for DSP Applications

Serial Communication Drivers for ARM Processors

Case Studies : Any Two –

Design of RTOS Kernel

Cross Compiler / Assembler

Vx Works

I Year – II Sem. M.Tech (DSCE)
TECHNICAL SEMINAR (Independent Review Paper)

Code: 4U272

L	T	P	C
-	-	3	2

Max. Marks: 50

a	b	c	d	e	f	g	h	i	j	k
x	x		x				x	x		x

There shall be two seminar presentations during I year I semester and I year II Semester. For seminar, a student under the supervision of a faculty member, shall collect the literature on a topic and critically review the literature and submit it to the Department in a report form and shall make an oral presentation before the Departmental Committee, which shall consist of the Head of the Department, a senior Faculty Member and the Supervisor and will jointly evaluate the report and presentation. For each Seminar there will be only internal evaluation of 50 marks. A candidate has to secure a minimum of 50% to be declared successful.

In the First semester the report must be in the form of the review paper with a format used by IEEE / ASME etc. In the Second semester Technical Seminar in the form of Independent Review Paper must be of high quality fit for publication in a reputed conference / journal.

The evaluation format for seminar is as follows:

- Day to day evaluation by the Supervisor : 10 marks
- Final Report : 10 marks
- Presentation : 30 marks

**II Year – I Sem. M.Tech (DSCE)
COMPREHENSIVE VIVA-VOCE**

Code: 4U371

L T P C
- - - 2

Max. Marks: 50

a	b	c	d	e	f	g	h	i	j	k
x	x						x	x		x

There shall be a Comprehensive Viva-Voce in II year I Semester. The Comprehensive Viva-Voce will be conducted by a Committee consisting of Head of the Department and two Senior Faculty members of the Department. The Comprehensive Viva-Voce is aimed to assess the students' understanding in various subjects he/she studied during the M.Tech course of study. The Comprehensive Viva-Voce is valued for 50 marks by the Committee. There are no internal marks for the Comprehensive Viva-Voce. A candidate has to secure a minimum of 50% to be declared successful.

**II Year – I Sem. M.Tech (DSCE)
PROJECT SEMINAR**

Code: 4U372

L T P C
- - - 2

Max. Marks: 50

a	b	c	d	e	f	g	h	i	j	k
x	x	x	x				x	x		x

In II year I semester, a project seminar shall be conducted for 50 marks and for 2 credits (there is no external evaluation). The evaluation for the project seminar shall be done in two stages, i.e. in the middle of the semester and at the end of the semester. The mid-semester seminar evaluation shall carry 20 marks and the end semester seminar evaluation shall carry 30 marks. The report for the mid-semester project seminar will carry 5 marks and remaining marks shall be for presentation and discussion. The report for end semester project seminar shall be for 10 marks and the remaining marks shall be for presentation and discussion. A candidate shall secure a minimum of 50% to be declared successful.

II Year – I Sem. M.Tech (DSCE)
PROJECT WORK (PART I)
PROJECT STATUS REPORT

Code: 4U373

L T P C
 - - - 18

a	b	c	d	e	f	g	h	i	j	k
x	x	x	x	x	x	x	x	x	x	x

Every candidate shall be required to submit thesis or dissertation after taking up a topic approved by the Project Review Committee.

A Project Review Committee (PRC) shall be constituted comprising of Heads of all the Departments which are offering the M.Tech programs and three other senior faculty members concerned with the M.Tech. programme.

Registration of Project Work: A candidate is permitted to register for the project work after satisfying the attendance requirement of all the previous semesters and after obtaining the approval of the PRC.

After satisfying 6.2, a candidate has to submit, in consultation with his project supervisor, the title, objective and plan of action of his project work to the PRC for its approval. Only after obtaining the approval of PRC the student can initiate the Project work. This process is to be completed within four weeks of commencement of II year I semester.

The student shall submit a project report at the end of II year I semester, and the same shall be evaluated at the end of that semester by the PRC as Excellent/Good/Satisfactory/Unsatisfactory. In the case of Unsatisfactory declaration, the student shall re-submit the Project report after carrying out the necessary modifications / additions in the Project work, within the specified time as suggested by the PRC.

**II Year – II Sem. M.Tech (DSCE)
PROJECT SEMINAR**

Code: 4U471

L T P C
- - - 2

Max. Marks: 50

a	b	c	d	e	f	g	h	i	j	k
x	x	x	x				x	x		x

A project seminar shall be conducted for 50 marks and for 2 credits (there is no external evaluation). The evaluation for the project seminar shall be done in two stages, i.e. in the middle of the semester and at the end of the semester. The mid-semester seminar evaluation shall carry 20 marks and the end semester seminar evaluation shall carry 30 marks. The report for the mid-semester project seminar will carry 5 marks and remaining marks shall be for presentation and discussion. The report for end semester project seminar shall be for 10 marks and the remaining marks shall be for presentation and discussion. A candidate shall secure a minimum of 50% to be declared successful.

**II Year – II Sem. M.Tech (DSCE)
PROJECT WORK AND DISSERTATION**

Code: 4U472

L T P C
- - - 20

a	b	c	d	e	f	g	h	i	j	k
x	x	x	x	x	x	x	x	x	x	x

By the end of this course, students will be able to

- 1.Critically and theoretically analyze the systems/products they are going to design or develop.
- 2.Apply the theoretical knowledge gained to bring out innovative products.
- 3.Effectively communicate in a variety of forms including written, visual, verbal, online and technical literacy.
- 4.Work and participate as effective members in a group within a professional environment.
- 5.Develop an ongoing critical awareness of learning needs in the application of appropriate technologies.
- 6.Gain as much knowledge and experience in areas of the area of Digital Systems and Computer Electronics

A candidate is permitted to submit Project Dissertation only after successful completion of PG subjects (theory and practical), seminars, Comprehensive viva-voce, PG Project Part-I, and after the approval of PRC, not earlier than 40 weeks from the date of registration of the project work. For the approval of PRC the candidate shall submit the draft copy of thesis to the Head of the Department and shall make an oral presentation before the PRC. Along with the draft thesis the candidate shall submit draft copy of a paper in standard format fit for publication in Journal / Conference, based on the project thesis, to the Head of the Department with due recommendation of the supervisor.

- Four copies of the Project Dissertation certified by the Supervisor and Head of the Department shall be submitted to the College.
- The dissertation shall be adjudicated by one examiner selected by the College. For this, Head of Department shall submit a panel of 3 examiners, who are eminent in that field, with the help of the PRC. The Chief Superintendent of the college in consultation with the college academic committee shall nominate the examiner.
- If the report of the examiner is not favorable, the candidate shall revise and resubmit the Dissertation, in the time frame as prescribed by PRC. If the report of the examiner is unfavorable again, the thesis shall be summarily rejected. The candidate can re-register only once for conduct of project and evaluation of Dissertation, and will go through the entire process as mentioned above. The total duration for the M.Tech program is limited to four years.
- If the report of the examiner is favorable, viva-voce examination shall be conducted by a Board consisting of the Head of the Department, Supervisor and the Examiner who adjudicated the Dissertation. The Board shall jointly report the student's performance in the project work as – (a) Excellent, or (b) Good, or (c) Satisfactory, or (d) Unsatisfactory, as the case may be. In case, the student fails in the viva-voce examination, or gets the Unsatisfactory grade, he can re-appear only once for the viva-voce examination, as per the recommendations of the Board. If he fails at the second viva-voce examination, the candidate can re-register only once for conduct of project and evaluation of Dissertation, and will go through the entire process as mentioned above. The total duration for the M.Tech program is limited to four years.